

Alliance, Minerva, Waterloo Tenderfoot Division

- Teams play 5v5 with NO goalkeeper
- Size 3 Soccer Ball
- Play is (4) 8-minute quarters with a 5-minute halftime
- If the regular coach cannot make the game, please ask another parent to fill in.
- Please take every opportunity to teach the kids and increase their love of soccer.
- HAVE FUN.... ITS TENDERFOOT!!

Alliance, Minerva, Waterloo

U8 Division

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
- A player who plays for another travel/club/competitive team simultaneously within any club is ineligible to participate on a CCL team.
- Players can only play for 1 team/1 division during the season.
- Teams play 6 v 6, including the goalkeeper
- Size 3 Soccer Ball
- Play is (4) 12-minute quarters with a 5-minute halftime
- Teams must pass the ball at kickoff. No shooting directly at the goal on a kickoff is permitted.
- Teams will change ends only at halftime.
- Substitutions may be made on a throw-in, goal kick, any re-start, kick-off, or any break in play. The referee should acknowledge and allow the substitution.
- Subs report to midline and wait for the ref to call onto the field - no subbing on the fly.
- The score is kept by the referee during games.
- Coaches are not permitted on the field but can instruct players from the sidelines.
- Referees will call all hard body contact and kicking even if unintentional
- If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
- No offsides in this division
- No headers are permitted; headers will result in an indirect free kick to the other team.
- **No punting is allowed in this division.**
- If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under a 5-goal difference.
- Regular season: 3 points for a win, 1 point for a draw, and 0 points for the losing team
- Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
- Tournaments are played in this division.
- Regular season games can end in a tie. No tiebreaker during the regular season.

Alliance, Louisville, Minerva, Waterloo

U10 Division - CCL (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team simultaneously within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Teams play 7 v 7 including the goalkeeper.
 - Games will be played in Alliance, Louisville, & Minerva (unless otherwise agreed upon by two clubs)
 - The referee keeps the score during games.
 - Coaches are not permitted on the field during play but can instruct players from the sidelines.
 - A size 4 soccer ball is used
 - Play is (2) two 25-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins are enforced (second chances are given for incorrect throws)
 - Referees will call all hard body contact and kicking even if unintentional
 - If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - No headers are permitted; headers will result in an indirect free kick to the other team.
 - Regular season: 3 points for a win, 1 point for a draw, and 0 points for the losing team
 - Tournaments are played in this division, alternating between locations.
 - Subs report to the midline and wait for the ref to call onto the field - no subbing on the fly.
 - No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
 - The blue line or build-out line will be used in this division. The blue line will also act as the offside line.
 - **No punting is allowed in this division.**
 - If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under a 5-goal difference.
 - Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division and will be held during the final week of the season.
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- **PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.**
 - **COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT!**
 - **PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES.**
 - **PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME**

Alliance, Louisville, Minerva, Waterloo

U12 Division CCL (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Games will be played in Alliance, Louisville, & Minerva (unless otherwise agreed upon by two clubs)
 - Teams play up to 9 v 9 including the goalkeeper
 - The referee keeps the score during games
 - A size 4 soccer ball is used
 - Play is (2) two 25-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins and offsides are enforced
 - Referees will call all hard body contact and kicking even if unintentional
 - No headers are permitted; headers will result in an indirect free kick to the other team
 - Regular season: 3 points for a win 1 point for a draw and 0 points for the losing team
 - Tournaments are played in this division, alternating between locations.
 - If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - Subs report to the midline and wait for the ref to call onto the field - no subbing on the fly.
 - No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
 - If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under 5 5-goal difference.
 - Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division and will be held during the final week of the season.
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- **PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.**
 - **COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT!**
 - **PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES.**
 - **PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME**

Alliance, Louisville, Minerva, Waterloo

U14 Division CCL - (Co-Community League)

- CCL teams are for developmental players looking to learn and improve upon the fundamentals of soccer and their skills.
 - A player who plays for another travel/club/competitive team simultaneously within any club is ineligible to participate on a CCL team.
 - Players can only play for 1 team/1 division during the season.
 - Games will be played in Alliance, Louisville, & Minerva (unless otherwise agreed upon by two clubs)
 - Teams play a minimum 8 v 8 including a goalkeeper (maximum of 11 v 11)
 - The referee keeps the score during games
 - A size 5 soccer ball is used
 - Play is (2) two 30-minute halves – (5) a five-minute break at halftime
 - All laws including throw-ins and offsides are enforced
 - Referees will call all hard body contact and kicking even if unintentional
 - Regular season: 3 points for a win, 1 point for a draw, and 0 points for the losing team
 - Tournaments are played in this division alternating between locations.
 - If a team is short players, both coaches will decide whether to play with fewer players or give the team missing players additional players from the opposite team.
 - Subs report to the midline and wait for the ref to call onto the field - no subbing on the fly.
 - Headers are permitted in this division.
 - No slide tackling will be permitted. An indirect free kick will be awarded to the other team unless in the 18-yard box, then PK will be awarded.
 - If the score is at a five-goal difference, the trailing team will add a player if available. If not available, the winning team will remove a player. This advantage will stop once the score is under 5 5-goal difference.
 - Running up the score is not allowed. Only 5 goal differentials will be used in computing standings. Anything over 5 goals is looked at as excessive. If a team wins by a goal difference of 10 or more goals that team will only receive 2 points in the standings. If the score difference reaches 15 then the violating team will only receive one point in the standings.
 - Tournaments are played in this division and will be held during the final week of the season.
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- **PLEASE NOTE THAT COACHES ARE TO BE ON THE SIDELINE WITH THE TEAM AND COACHING BEHIND THE GOAL IS NOT PERMITTED.**
 - **COACHES ARE EXPECTED TO BE RESPONSIBLE FOR THEIR TEAM'S PARENTS' CONDUCT!**
 - **PARENTS MUST BE SEATED OPPOSITE THE FIELD FROM THEIR RESPECTIVE TEAM DURING GAMES.**
 - **PARENTS AGREE TO ABIDE BY THE 24-HOUR RULE FOR CONTACTING COACHES AFTER A GAME**